Rule 8 – Notable Changes

• **Building a stance** is now a breach of improving, no longer a stand-alone Rule.

• If a player improves a condition affecting their stroke, in some cases actions may be “undone” before the next stroke is made, without penalty.

• In some cases when a condition affecting a player’s stroke is worsened, the player can restore (improve) the worsened condition.
Rule 8 – Key Concepts

8.1 Player’s Actions that Improve Conditions Affecting the Stroke

- New Definitions: Conditions Affecting the Stroke and Improve
- Conditions Affecting the Stroke must not be improved by certain actions (8.1a)
- No penalty if improvement occurs during certain acceptable actions (8.1b)
- Moving, bending or breaking improvements, or moving things into place are actions that can be undone to avoid penalty (8.1c)
- Conditions that are worsened by other players, animals or artificial objects can be restored without penalty.
Rule 8 – Key Concepts

8.2 Player’s Deliberate Actions to Alter Other Physical Conditions to Affect the Player’s Own Ball at Rest or Stroke to Be Made

- Rule applies outside conditions affecting the stroke, and not for a ball in motion.
- Intent based (unintentional acts not part of this Rule)
- May not alter physical conditions to affect the future of a ball.

8.3 Player’s Deliberate Actions to Alter Physical Conditions to Affect Another Player’s Ball at Rest or Stroke to Be Made

- Rule applies outside conditions affecting the stroke, and not for a ball in motion.
- Intent based (unintentional acts not part of this Rule)
- May not alter physical conditions to affect the future of another player’s ball.